

2011 Contrada Festival Games: Rules

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Revised September 18, 2011

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Overview

This document lays out the rules and scoring for the 2011 Contrada Festival Games. The top three finishers in each event will receive a blue, red, or white ribbon respectively. At the end of the day, the top scoring Contrada will be awarded the Palio as it is crowned the 2011 Contrada Games Champion during the Contrada Games Grand Finale on the afternoon of the festival.

Be sure to visit the *2011 Contrada Festival* web page

(<http://www.saintcatherinesienawf.org/contrada/>) on the St. Catherine's web site from which you can view and print the *2011 Contrade Festival Schedule*.

Event: 5k for Jesus (5k4J)

Total Points = 150

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Total \$ raised (for the Brown Bag Ministry)	13	9	7	5	5	3	3	2	2	1
Participation	10	8	6	4	3	3	2	2	1	1
Top runner in each Men's age division	5									
Top runner in each Women's age division	5									

When

Registration will run from 7:00 to 8:15 AM. The race will start at 8:30 AM.

Description and Rules

The 5k4J has male and female divisions with age groups of 19 and under, 20-29, 30-39, 40-49, 50-59, and 60+. All racers are asked to sign in at the race Registration table.

We are asking all contestants to use this race as an opportunity to raise funds for the Brown Bag Ministry. Standings will be determined by total amount of money raised per Contrada.

Pre-registration is highly recommended for planning purposes, but no runner will be turned away on race day. Pre-registrations and any questions can be sent to 5kforJ@gmail.com. For pre-registration, please include your name, Contrada, gender and age group.

There will be a 1-mile 'Fun Run' that starts immediately after the 5k4J has started. Everyone participating in the 5k4J or the Fun Run is asked to wear their Contrada colors for the race.

Event: Bag Toss Tournament

Total Points = 100

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10 th
Event Points	20	16	11	11	8	8	8	8	5	5

When

All rounds of this tournament will be played on the day of the festival. Refer to the *2011 Contrada Festival Schedule*.

Description and Rules

The Bag Toss tournament will be an 8-team bracket seeded by the 2010 Contrada Festival Games final standings. With 10 Contrade and only 8 slots on the bracket, two qualifying matches—between seeds 10 and 7 and between seeds 8 and 9—will be played.

Each Contrada may field and enter a team of 2 players in each round for which they qualify. Team members may be substituted between rounds. Each round will be ‘best of three’ games, first team to 21, no need to win by 2. Additionally, any score of 11 (or greater) to 0 will be a win by the ‘skunk’ rule. Rules used are the official corn-hole rules found at:

<http://www.playcornhole.org/how.shtml>.

Event: Basketball Tournament

Total Points = 100

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Event Points	20	16	12	10	8	8	8	8	5	5

When

- The qualifying round and the first round will be played on Sunday, October 2nd from 2-5PM at the Tyler Run Park basketball court.
- The two semi-finals, the consolation final, and the finals will be held the day of the festival. Refer to the *2011 Contrada Festival Schedule*.

Description and Rules

The Basketball tournament will be an 8-team bracket. The tournament will be seeded by the 2010 Contrada Festival Games final standings. With 10 Contrade and only 8 slots on the bracket, two qualifying matches—between seeds 10 and 7 and between seeds 8 and 9—will be played.

Each Contrada may field and enter a coed basketball team with between 7 to 12 players, ages 10 and up.

- The qualifying round and the first round will games will be 3 vs. 3 on a half-court. The ball must be cleared past the 3-point line after possession of ball changes.
- The semi-finals, consolation finals, and the finals will be 5 vs. 5 and full court.

Games are divided into two, 10-minute halves with a running clock. Halftime break will last 2 minutes and a single, 1-minute timeout is allowed per team, per half. Regular 2- and 3-point scoring will be used. With each foul, a single 2-point foul shot will awarded. In the semi-finals, consolation final, and final the clock will stop on 'out-of-bounds' and fouls during the final minute of the game.

Bring your own water!

Event: Contrada Day Attendance

Total Points = 100

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Event Points	30	18	12	10	7	7	5	5	3	3

When

Registration begins at 7:00 with registration for the 5K4J race and ends at 3:15.

Description and Rules

Standings will be determined by the highest total of registered attendees per Contrada as recorded by the registration table staff. Attendance Totals will be updated regularly on the scoreboard throughout the day. In the event of a tie where a difference in points are at stake, a coin flip between Contrada servants will determine the standings.

Event: Contrada Day Volunteerism

Total Points = 100

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Event Points	30	18	12	10	7	7	5	5	3	3

When

Registration begins at 7:45 with registration for the 5K4J race and ends at 3:15.

Description and Rules

Standings will be determined by the highest total of registered volunteers per Contrada as recorded by the registration table staff. Totals will be updated regularly on the scoreboard throughout the day. In the event of a tie where a difference in points are at stake, a coin flip between Contrada servants will determine the standings.

Event: Knowledge of the Faith

Total Points = 250

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Event Points	80	50	30	30	10	10	10	10	10	10

When

- The qualifying round will be played held in the church dining room on Saturday, October 8th, at 6:00 PM right after Mass.
- The two semi-finals and the finals will be held the day of the festival with the final being part of the Contrada Games Finale. Refer to the *2011 Contrada Festival Schedule*.

Description and Rules

Each Contrada may field and enter a team of up to eight contestants in the qualifying round. In that round, all ten Contrade will have a table. Questions will be offered up and the members of each Contrada team may confer amongst themselves to arrive at an answer. The top 4 teams from this qualifying round will advance into a four-team bracket seeded by qualifying rounds score.

On festival day, two semi-finals and a final, held on the main stage, will be run quiz-bowl style and with a maximum of four contestants per team. Team members may be substituted between rounds of the tournament.

To assist in preparation, more information will be made available to team captains regarding the format of each round of this event.

Event: Relay Race—3-Legged Relay Race

Total Points = 25

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Event Points	8	6	4	1	1	1	1	1	1	1

When

This race will be run on the day of the festival. Refer to the *2011 Contrada Festival Schedule*.

Description and Rules

This race consists of 4 legs down and back on a 30-yard course. Recommended team size is 8 members with each pair taking one leg of the race. All 10 Contrade will race at once.

Event: Relay Race—Mixed Race

Total Points = 25

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Event Points	8	6	4	1	1	1	1	1	1	1

When

This race will be run on the day of the festival. Refer to the *2011 Contrada Festival Schedule*.

Description and Rules

This race consists of 4 legs—Leap Frog-Wheelbarrow-Piggyback-Crab Walk—down and backs a 30-yard course.

Leg 1 will have the two partners leap frogging down the course and back. Leg 2 will have the partners wheelbarrow down the course, switch positions, and wheelbarrow back. Leg 3 will have the partners piggyback down the course, switch positions, and piggyback back. Leg 4 will have both partners crab walk down the course and back. In the crab walk leg, the return leg cannot be started until both partners reach the turn-around point.

Recommended team size is 8 members with each pair taking one leg of the race. All 10 Contrade will race at once.

Event: Relay Race—Sack Race

Total Points = 25

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Event Points	8	6	4	1	1	1	1	1	1	1

When

This race will be run on the day of the festival. Refer to the *2011 Contrada Festival Schedule*.

Description and Rules

This race consists of 4 legs down and back on a 30-yard course. Recommended team size is 4 members with each member taking one leg of the race. All 10 Contrade will race at once.

Event: Relay Race—Water Sponge Relay

Total Points = 25

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Event Points	8	6	4	1	1	1	1	1	1	1

When

This race will be run on the day of the festival. Refer to the *2011 Contrada Festival Schedule*.

Description and Rules

This relay race will be run on a 30-yard course.

Buckets of water will be placed at the far end of the course and empty bottles will be placed at the near end. One at a time, each member will race down to a bucket, fill his/her sponge, and then race back to fill the empty bottles. The race ends when the first team fills its bottle, or after 5 minutes, whichever comes first. When the race ends, standings are based upon the amount of water in each Contrada's bottle.

Recommended team size is 8 members. All 10 Contrade will race at once.

Event: Rock Wall Speed Climb

Total Points = 100

Event Placing	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Event Points	35	24	13	7	6	5	4	3	2	1

When

Qualifying runs from 10:00 AM until 3:00 PM at which point the line will be closed so that qualifying ends at 3:15. The Rock Wall Speed Climb finals will be held during the Contrada Games Finale. Refer to the *2011 Contrada Festival Schedule*.

Description and Rules

To participate, a climber will notify the scorekeeper that he/she would like to make a timed run on the bay of his/her choice and for which Contrada. The scorekeeper will time the run. If the

time is the fastest for that contestant's Contrada, the contestant's name and time will be recorded. Top times per Contrada will be kept on the scoreboard and updated throughout the day. There is no limit to the number of attempts a contestant can make.

The three Contrade posting the top three fastest scores will compete in a final race during the Contrada Games Finale. Bay assignment for the final race will be made based by choice and based upon times, with the fastest climber choosing first, the second fastest climber choosing second, and the third fastest climber choosing third.

In the event that a Contrada's fastest climber is not available for the finale, that Contrada will select a replacement climber from among its members in attendance.

Contrade Games Overall Scoring Chart

Event	Scoring Method	Event Points	Score for Each Place																	
			1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th								
Attendance	Simple Count of Registered Members Attending	100	30	18	12	10	7	7	5	5	3	3								
Volunteers	Simple Count of Volunteers per Contrada	100	30	18	12	10	7	7	5	5	3	3								
5K for J	Top Runner In Each Men's Division	30	5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Top Runner in Each Women's Division	30	5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Attendance	40	10	8	6	4	3	3	2	2	1	1								
	Total Donation per Contrada	50	13	9	7	5	5	3	3	2	2	1								
Rock Wall		100	35	24	13	7	6	5	4	3	2	1								
3 Legged Race	Best Time	25	8	6	4	1	1	1	1	1	1	1								
Leap Frog, Wheelbarrow, PiggyBack, Crab Walk	Best Time	25	8	6	4	1	1	1	1	1	1	1								
Sack Race	Best Time	25	8	6	4	1	1	1	1	1	1	1								
Water Sponge Race	Best Time/Most Water	25	8	6	4	1	1	1	1	1	1	1								
Bag Toss	Tournament seeded from last year's standings	100	20	16	11	11	8	8	8	8	5	5								
Knowledge of the Faith	Tournament seeded from quiz night event	250	80	50	30	30	10	10	10	10	10	10								
Basket Ball	Tournament seeded from last year's standings	100	20	16	12	10	8	8	8	8	5	5								
	Total	1000																		

= Finale Points